

STATS

Character Name: _____

INDIVIDUAL STATS

Health Points	
Skill Points	
Adjusted HP	

Player Name: _____

Current Gold	
Spent Gold	
Earned Gold	

Strength		
Melee		
Agility	+	
Combat Skill		
Ranged		
Mana		
Toughness		
Charisma		
Sneak	+	
Intelligence		

EXTRA

Luck			
Spaces			

ARMOR

Str. Req.		Protection	%
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Helm	Type:	Metal:	Cuirasse	Type:	Metal:
Slot 1:		Slot 2:	Slot 1:		Slot 2:
Slot 3:		Slot 4:	Slot 3:		Slot 4:
Vambraces	Type:	Metal:	Greaves	Type:	Metal:
Slot 1:		Slot 2:	Slot 1:		Slot 2:
Slot 3:		Slot 4:	Slot 3:		Slot 4:

SKILLS/PASSIVES



PLAYER SHEET

INVENTORY

Weapon Specifications 1

Weapon Name:	
Type:	Metal:
Pierce Upgrades:	
Damage Upgrades:	
Slot 1:	
Slot 2:	
Slot 3:	
Slot 4:	

On Hit Effect(s)

Damage	
Pierce	%
Speed	
Strength	

Weapon Specifications 2

Weapon Name:	
Type:	Metal:
Pierce Upgrades:	
Damage Upgrades:	
Slot 1:	
Slot 2:	
Slot 3:	
Slot 4:	

On Hit Effect(s)

Damage	
Pierce	%
Speed	
Strength	

INVENTORY

DESCRIPTION

APPEARANCE

SYMBOLS

CHARACTER SKETCH

DISTINGUISHING FEATURES

BACKSTORY

CHARACTER TRAITS

WORLD NOTES

CAMPAIGN NOTES